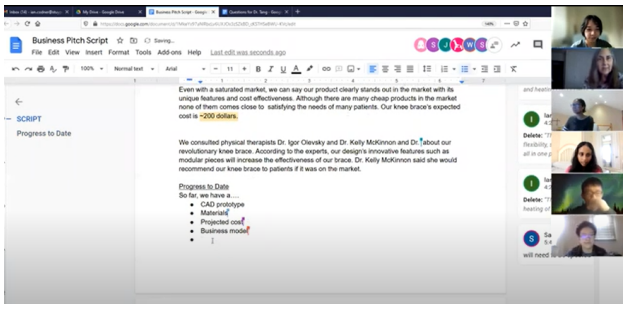
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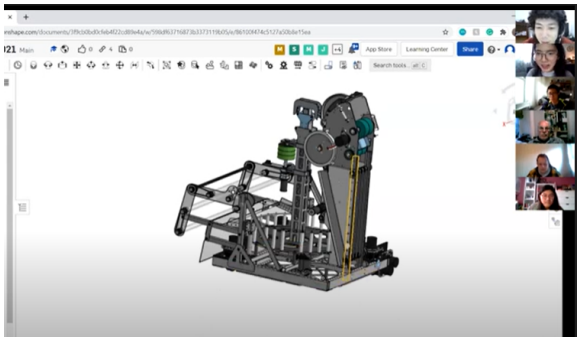
March 2021 Newsletter

Innovation Challenge

For the Innovation Challenge, Pulsites put the finishing touches on the KneeZ Brace and began preparations for their interview. The Design team and Business team worked together to rehearse their business pitch as well as their design presentation. After a successful presentation with the judges, Pulsites began to build a physical prototype of the KneeZ brace as they prepared for the next round of submissions.



Infinite Recharge



Throughout the month of March, Pulsites finalized animations, visuals, and all other presentation materials. A small group of Infinite Recharge members safely met up on a weekly basis to practice for the skills component of the Infinite Recharge @ Home. Obstacle courses and shooting challenges were set up to practice driving and operating the robot.

Game Design

As Game Design approached submissions day, they finished the animations for their presentation video and refined their slidedeck in preparation for presentation day. They dedicated time into practicing for their interview and rendering new pictures for their slidedeck. After practicing early in the month, they presented to judges at the end of March.

