STUYPOST

May 2021 Newsletter

Announcements

Our Game Design group has won the Designer's Award! Congratulations! We are now finalists for the Game Design Challenge. The winners of the challenge will be decided by another round of judging, but you can vote for us in the Community Choice HERE

We also won the Chairman's Award for the New York & Quebec Region and will be advancing to the FIRST Championship level. As a Chairman's finalist, we wait for another round of judging for the Detroit championship.

Election Results

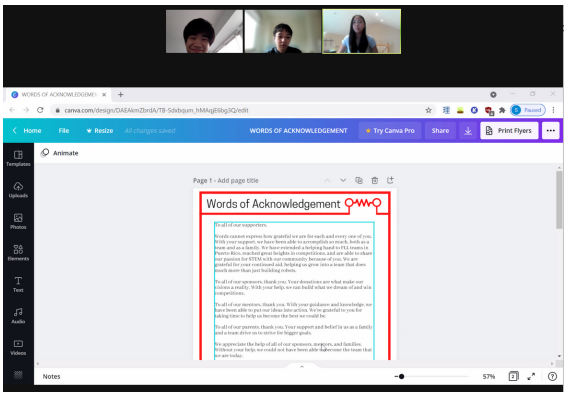
ENGINEERING
President: Michelle Zhang
Vice President: Janna Wang

MARKETING
President: Ian Codner
Vice President: Isabella Jia

SOFTWARE ENGINEERING
President: Sam Belliveau
Vice President: Myles Pasetsky

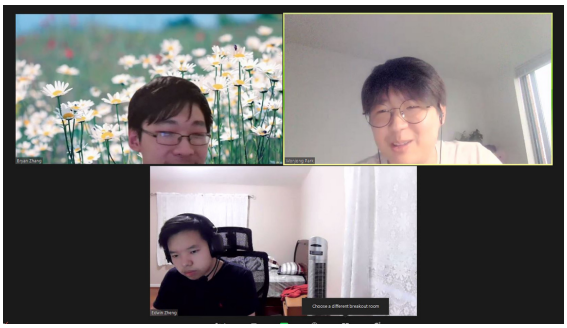
Marketing

During May, Marketing has been working on the end of year magazine. Marketing Pulsites are gathering information for the Senior Spotlights and adding this year's reflections to the magazine. Pulsites are brainstorming new ideas to improve public relations with new formats and designs for the magazine.



Engineering

Engineering's off-season training period has concluded and we've been working on offseason projects throughout May. We have split into different groups, each led by team leaders based on what Pulsites wanted to pursue. Engineering members have the opportunity to work on different projects like designing flywheel catapults, T-Shirt cannons, forklifts, infinite turreted shooters, and transformer grabbers. We also have a subgroup working on and improving our FIRST Lego League curriculum.



Software Engineering

This month, Software Engineering has been working on the Newbie Education slides earlier in preparation for next year, as there is a lot of curriculum to cover. We have also started work on organizing research and development, where we've formed groups for various components like Kalman filters, inverse kinematics, and figuring out how to use the new WPI simulations.

